



Digital Adult Educators: Preparing Adult Educators for a Digital World "DigitALAD Curriculum for adult educators"



Lesson/Activity plan: Digital skills in adult education

Target/group: Adult educators Topic/competence: Digital CPD

Time: 20'

INTRODUCTION

- Introduce digital devices set up equipment.
- Internet connection and speed.
- Establish safety criteria with the class of workspace (computer, wires, etc.).
- Split learners into groups.
- Success criteria
- The learner uses the internet for updating knowledge and identify opportunities for CPD.
- Learner explores online CPD opportunities critically and strategically.
- Learner provides CPD to peers through the web.

TEACHER NOTES

- 20 participants (adult educators)
- Provide all necessary materials
- Ensure that students are involved in all activities

TEACHING METHODS

⊠Learning by doing

□ Project-based learning





MATERIALS, DEVICES AND TOOLS

Materials, devices, or tools needed for this lesson (needed to develop certain competence):

- 1. Internet connection
- 2. Laptop or tablet or mobile phone
- 3. Projector

LESSON TASK

Learners should understand what is being competent in digital CPD in real life (this activity will be carried out individually).

- 1. **Brief Introduction to the Competency.** The workshop leader introduces competency and explains why it is important for learners to gain it.
 - a) Participants will be asked to reflect on their digital competences and identify three <u>weaknesses</u> or areas they would like to improve (~2 min). In addition, they will have to address three <u>strengths</u> or areas they could provide training to colleagues.
 - b) Then, they will search in three MOOCs platforms: <u>edX</u>, <u>Coursera</u>, <u>Udemy</u>, and find the most appropriate courses for their case.
 - c) They can prioritise on the most important and bookmark them for attending on their free time.
 - d) They can also create an account as contributors and start planning their own course offerings to colleagues.
- 2. **Brief Conclusion & Summary.** The workshop leader and the participants, make a conclusion and draw on examples from the activity to show the importance of Digital CPD.
 - a) What digital programs or tools would you suggest or use for professional development?
 - b) How could you prepare a course (webinar, tutorial, lecture etc.) to offer in an organised way?
- 3. The workshop leader can also share the tools/websites from the handbook in case participants want to use them with their learners.

LEARNING OUTCOME

By completing this lesson task, students will be able to use technologies to improve their selves and develop training materials to advise peers.



- ⊠ Active learning strategies
- ☐Blended learning
- ☐Peer learning
- ⊠Hands-on learning
- □Collaborative learning

REFLECTION

- Did participants build digital CPD strategies that was this lesson aim? If not, what were the reasons?
- If the activity succeeded correctly and well, what do you think helped to achieve the goal?
- What was the best part of this lesson?
- How can this competence be applied in practice?

TESTING / ASSESSMENT

- 1. The most important is to participate and **get involved.**
- 2. Next, important aspect what indicates a successful lesson that lesson task is achieved (according to the plan or with other ideas, if possible).
- 3. Awareness and correction of mistakes is also a very good achievement of the lesson (**problem solving**)
- 4. To assess students' **knowledge**:
 - a) Evaluate if they understand the importance of continuous professional development digitally wise and easily refer to a tool that facilitates this procedure?
 - b) Assess their ideas on how they can plan and organise their course to offer to colleagues?

