



DigitAlAD

**Digital Adult Educators: Preparing
Adult Educators For a Digital World**
“DigitAlAD Curriculum for adult
educators”



LESSON PLAN INFORMATION

**Lesson/Activity plan: Explore the
SlideWiki Open Educational Resources
and Courses**

Target/group: Adult Educators

**Topic/ competence: 5: Problem solving
5.1 Solving technical problems**

Level: Foundation (2)

Time: 45'

INTRODUCTION

- Digital device (desktop, laptop, tablet, smart phone) and internet access
- Success Criteria:
Identify simple technical problems using the SlideWiki digital environment.
Identify simple solutions to solve them.

TEACHER NOTES

- SlideWiki is an online slideshow tool that offers users the chance to create and collaborate on slides, assessments and to share content as structured open educational resources using a Creative Commons licence.
- Including too many slides or sub-decks in one deck can lead to slow performance.
- Playlists should be used to group large decks.

TEACHING METHODS

- Learning by doing
- Project-based learning

MATERIALS, DEVICES AND TOOLS

Materials, devices or tools needed for this lesson (needed to develop certain competence):

1. Digital device (desktop, laptop, tablet, smart phone);
2. Internet access;
3. SlideWiki

LESSON TASK

INTRODUCTION (5 min):

Activating prior knowledge (2: Communication and collaboration 2.4
Collaborating through digital technologies)

Problem-solving task description: Your students complain that the deck you shared with them is extremely slow and freezes.

Activity 1 (40 min):

Learners need to examine why the deck they shared with their students is slow and freezing.

LEARNING OUTCOME

By completing this lesson task, adult educators will be able to

- Identify a simple technical problem, specifically slow performance.
- Identify simple solutions to solve them (use Playlists to group large decks).

REFLECTION

- Self-reflect on the level of completion of each activity.
- Which have been the driving forces and the challenges you encountered during the activity?
- Have you been able to resolve the problem reported by your students?
- What was the best part of this lesson?

TESTING / ASSESSMENT

- The most important is to participate and **get involved**.

- Active learning strategies
- Blended learning
- Peer learning
- Hands-on learning
- Collaborative learning

- Next, important aspect what indicates a successful lesson that lesson **task is achieved** (according to the plan or with other ideas, if possible).
- Awareness and correction of mistakes is also a very good achievement of the lesson (**problem solving**)
- To assess learners' **knowledge**:
Discuss at which level learners have been able to respond to the report of their students.