



DigitAlAD

Digital Adult Educators: Preparing Adult
Educators For a Digital World
“DigitAlAD Curriculum for adult educators”



LESSON PLAN INFORMATION

Lesson/Activity plan: Teaching in a digital environment

Target/group: Adult educators

Topic/ competence: Teaching

Time: 1 hour 30 minutes

INTRODUCTION

- Introduce learners to materials and devices that will be used in a lesson.
- Introduce students to teaching and learning competence in a digital environment.
- Show & talk about examples of the use of teaching and learning competence.
- Establish safety criteria with the workspace class (leave your workspace as you find it, lock screen when leaving workplace (on a personal computer), if it is a public computer then delete your personal data after using it).
- Split students into groups depending on the number of students (maximum of five students in a group)

TEACHER NOTES

- Provide all necessary materials.
- Ensure that students are involved in all activities by showing interest and encouraging them.
- Answer students' questions with enthusiasm and give simple and clear instructions.
- It is recommended to follow the lesson's structure or sequence - introduction, main part, conclusion.
- Ask students at the beginning of the lesson to write what they know about teaching and learning competence to compare it with what they have learned after this lesson.

MATERIALS, DEVICES AND TOOLS

Materials, devices or tools needed for this lesson (needed to develop certain competence):

1. Computer with internet connection or smartphone
2. Paper cards with different teaching methods written on them
4. MS PowerPoint presentation
5. YouTube
6. [Mindmup](#) – Mind Mapping software

LESSON TASK

1. When students are split into groups, one member of the group need to pull out one card with one teaching method (e.g. flipped classroom, blended learning, peer-learning, project-based learning) and find information about it using the internet or YouTube (you should explain to students how to use keywords correctly when searching for the information).
2. After the information is found, students need to make mind map using mind mapping software (e.g. [Mindmup](#)).
3. Introduce students on how they can use Mind map software (tell them about the main features and introduce them with a tutorial).
4. Students need to develop a mind map based on what they have found on the Internet and YouTube.
- 5) After the mind map is made, students will present them to other participants.
6. In the lesson's conclusion, ask students to compare what they knew before the lesson about this competence and what they have learned by reflection (see Reflection section).

LEARNING OUTCOME

By completing this lesson task, students will achieve learning outcomes and learn skills and develop competences, such as:

- Using the Internet and YouTube to find relevant information and learn how to use Keywords correctly.
- Learn how to use mind mapping software and make a mind map.
- Learn about different teaching methods.
- Learners will improve their presentation skills.

REFLECTION

- You can ask students to reflect on what they have learned by discussing it in the groups they have worked.
- What surprised you today, and why?
- What's the most important thing you learned today? Why do you think so?



- Make sure that students have at least two computers per group or at least three smart-phones per group.

TEACHING METHODS

- Learning by doing
- Project-based learning
- Active learning strategies
- Blended learning
- Peer learning
- Hands-on learning
- Collaborative learning

- What do you want to learn more about, and why?
- When were you at your best today, and why?
- How can this competence be applied in practice?

TESTING / ASSESSMENT

Aspects what indicates a successful lesson are:

- Lesson **task is achieved** (if the lesson plan is well structured, and you can follow what tasks were achieved and what tasks were not).
- To improve your future lessons, you can make notes on your coursebook or ask your learners about lesson feedback, with the permission of the students you can record your lesson, rewatch it and identify some gaps.
- To assess students' **knowledge**:
- You can assess student's knowledge by the quality of information they have found on the Internet or on YouTube and how they can structure this information.
- You can assess Mind map quality made- was it simple or was it more difficult, more structured or some visual effects were used – different colours and shapes.
- You can also assess Mind map content is it sloppy or carefully crafted.
- You can assess presentation; you can determine how learners can collaborate in a group and delegate tasks to each other.
- You can use one of the assessment strategies – a reflection of the lesson, where you can find out students' opinion about the lesson and draw conclusions for further action.

