

DigitALAD

Digital Adult Educators: Preparing Adult Educators For a Digital World "DigitALAD Curriculum for adult educators"

LESSON PLAN INFORMATION

Lesson/Activity plan: Explore the SlideWiki Open Educational Resources and Courses Target/group: Adult Educators Topic/ competence: 3: Digital content creation 3.3 Copyright and licenses Level: Intermediate (3) Time: 45'

INTRODUCTION

- Digital device (desktop, laptop,tablet, smart phone) and internet access
- Success Criteria: Discuss rules of copyright and licenses that apply to digital information and content. Follow rules of copyright and licenses that apply to digital information and content. Discuss the ethics associated with the ownership of ideas in the context of copyright and intellectual property.

TEACHER NOTES

- SlideWiki is an open-source platform, and all its content can be reused under Creative Commons CC-BY-SA license.
- The Creative Commons website (url: <u>https://creativecommons.org/</u>) provides a free online tool which you may use to license your work. The tool is designed to generate information about a particular license



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MATERIALS, DEVICES AND TOOLS

Materials, devices or tools needed for this lesson (needed to develop certain competence):

- 1. Digital device (desktop, laptop,tablet, smart phone);
- 2. Internet access;
- 3. SlideWiki;

4. Varonis, E. M., Monroe, L., Trowbridge, A., Gulliford, K., Holcomb, C., ... Varonis, M. (2015). Beyond cut-and-paste: Creating interactive online resources to introduce first year students to academic citation. In L. Morris & C. Tsolakids (Eds.), *Proceedings of ICICTE 2015: International Conference on Information Communication Technologies in Education* (pp 11-21). Available at https://bit.ly/360pcsq

5. Full text of the Berne Convention Available at

https://www.wipo.int/treaties/en/text.jsp?file_id=283698 6. UNESCO. (1981). The ABC of copyright. Paris: UNESCO.

Available at <u>https://docs.oeru.org/s/NOzdMM9w3yKcbO0#pdfviewer</u>

LESSON TASK

INTRODUCTION (15 min):

Activating prior knowledge (1: Information and data literacy 1.1 Browsing, searching and filtering data, information and digital content and 2: Communication and collaboration 2.4 Collaborating through digital technologies).

Micro-lecture on copyrights and licences focusing on plagiarism and attribution.

Activity 1 (30 min):

Adult educators revisit the decks they co-created during the previous lesson (2.4) and review the content they created to apply the rules of copyright and licenses that apply to digital information and content. They revise the decks as appropriate.

LEARNING OUTCOME

By completing this lesson task, adult educators will be able to

- discuss the implications of why open matters for learning in a digital age;
- define what constitutes an open educational resource (OER);

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and the code to display the license on a website. We make use of this tool in the following practice activity.

TEACHING METHODS

- \boxtimes Learning by doing
- □Project-based learning
- \boxtimes Active learning strategies
- □Blended learning
- ⊠Peer learning
- ⊠Hands-on learning
- ⊠Collaborative learning

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- understand how copyright works in a digital world;
- apply knowledge of the scope, rights, protections, exceptions, and, transfer of copyright;
- interpret and apply knowledge of the Public Domain, Creative Commons open licenses and legal remix compatibility for derivative works;
- discuss the ethics associated with the ownership of ideas in the context of copyright and intellectual property.

REFLECTION

- Self-reflect on the level of completion of each activity.
- Which have been the driving forces and the challenges you encountered during each activity?
- Discuss the revisions you made to comply with rules of copyright and licenses that apply to digital information and content.
- What was the best part of this lesson?

TESTING / ASSESSMENT

- The most important is to participate and **get involved.**
- Next, important aspect what indicates a successful lesson that lesson **task is achieved** (according to the plan or with other ideas, if possible).
- Awareness and correction of mistakes is also a very good achievement of the lesson (**problem solving**)
- To assess students' **knowledge**: Evaluate the revised deck concerning the references, the in-text citations, attributions and licences.

